



DEPARTMENT OF THE INTERIOR

Bureau of Indian Affairs

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Indian Gaming; Approval of Tribal-State Class III Gaming Compact in the State of Wisconsin

AGENCY: Bureau of Indian Affairs, Interior.

ACTION: Notice.

SUMMARY: This notice publishes the approval of the Third Amendment to the Oneida Nation and the State of Wisconsin Gaming Compact of 1991 providing for Class III gaming between the Oneida Nation (Tribe) and the State of Wisconsin (State).

DATES: The compact takes effect on [INSERT DATE OF PUBLICATION IN THE FEDERAL REGISTER].

FOR FURTHER INFORMATION CONTACT: Ms. Paula L. Hart, Director, Office of Indian Gaming, Office of the Deputy Assistant Secretary – Policy and Economic Development, Washington, DC 20240, paula.hart@bia.gov, (202) 219–4066.

SUPPLEMENTARY INFORMATION: Under section 11 of the Indian Gaming Regulatory Act (IGRA), Public Law 100–497, 25 U.S.C. 2701 *et seq.*, the Secretary of the Interior shall publish in the Federal Register notice of approved Tribal-State compacts for the purpose of engaging in Class III gaming activities on Indian lands. As required by 25 CFR 293.4, all compacts and amendments are subject to review and approval by the Secretary. The Amendment expands the types of authorized games to include events wagering with geofencing, adds the Nation’s minimum internal control standards for sports betting, including rules governing events wagering, and replaces any references to the Oneida Indians of Wisconsin with Oneida Nation. The Amendment is approved.

Bryan Newland,
Principal Deputy Assistant Secretary – Indian Affairs.

